

Drawing I - ARTS-1100-10

Professor Scott Hutchison

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Room: Walsh #395

Time: Summer Main 1st Session

5:30 - 7:30 - Jun 2 to Jul 3, 2024

Monday, Tuesday, Wednesday,

Thursday

Description

Drawing establishes a basis of knowledge and an essential foundation for all other artistic expressions.

The primary focus of this class is to learn various disciplines, techniques, and theories of drawing. Students will learn how to train his or her hand, eye and imagination through assigned practical problems of drawing. Drawing I focuses on observed reality - recording what you see and learning to adapt by thoughtfully engaging in an ever evolving image.

Students often seek a “correct” answer; however you will often be required to use your own critical thinking skills to advance through the drawing process. Projects will also contain skill based elements to deepen an understanding of line, value, space, shape, pattern, texture, and proportion.

Learning Goals

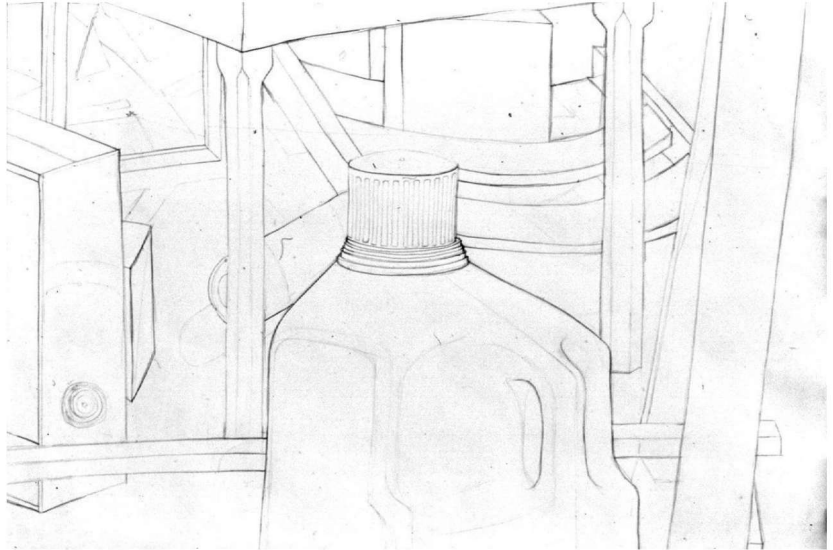
Technical skill - Students will be introduced to a variety of tools, techniques and materials used in drawing. Students are expected to achieve a level of proficiency and possess the necessary skills to visually communicate an idea.

Theory & Communication - Students will develop the ability to analyze and critique artwork using the vocabulary of visual art. Students will explore art with the understanding that it is a human endeavor, full of meaning and cultural influence - requiring study, research and interpretation - beyond decoration.

Studio Practice - Art is a physical, emotional and intellectual endeavor. As such, students will have created works of art inside and outside of the classroom - developing a capacity to combine formal elements, cultural and historical topics into thought-provoking and aesthetically sophisticated imagery.

Creativity - Students will possess a problem solving mindset through innovation, adaptation, risk taking and developing a personal voice based on their personal experiences and the wider social and historical world around them.

Exhibition & Display - Students will learn together and share their process and final results on a regular basis. This will be done through peer review and comparative critiques, digital presentations of an artist,



a collaborative project and long-form solo projects that encourage showcasing a deeper understanding of a formal or personal topic.

Cura Personalis - Students will gain an understanding of a wide range of media and modes of creation, echoing Georgetown's central tenet to educate "the whole person." - reinforcing how a creative interdisciplinary approach transcends visual art and plays an integral role in their future career - beyond Georgetown.



Attendance

The hands-on (experiential) nature of Drawing I is structured around strict rules of attendance. Your participation and contribution to the class is important and valuable in evaluating a final grade. Class participation is essential in creating a successful experience for us all as we work together, share together and explore the endless and creative ways of interpreting an idea/topic.

- Students begin with 40 attendance points.
- 3 points are removed from a student's attendance score if an absence is not excused.
- Attendance will be taken each class time and noted on Canvas if missed.
- Students are allowed 2 excused absences (With no points removed).
- Excused absences are reserved for family emergencies, health reasons, religious holidays, University sponsored athletic or related travel. Please notify me of any absences you might

encounter, so that we can discuss how they might impact your grade:

<https://bulletin.georgetown.edu/regulations/standards/#>

- Three late arrivals will denote an absence and be noted on Canvas. **Class begins at 5:30.**
- Students will receive a failing grade after 3 unexcused absences.
- Anticipated absences? Please follow the [bulletin](#) and notify me before the add/drop period has ended to make sure that an accommodation is possible. If a student is frequently absent (even if planned ahead of time) it will likely affect class performance. Too many absences do not align with this hands-on course's learning goals stated above.

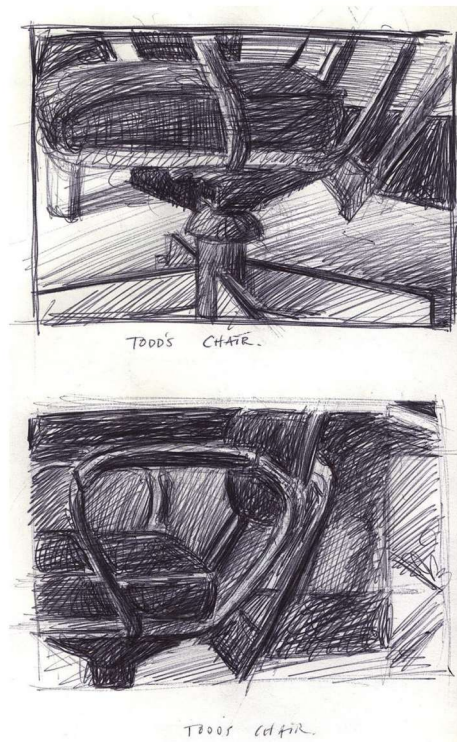
Classroom Policies

Cell Phones Limits - To encourage a focused environment, cell phones can only be used for personal music or to take progress shots of your work. Absolutely, no videos, social media, emails, texting or taking calls during class. If you use headphones, make sure you are able to hear when instructions are given and comments are made to the whole class.

Food - Clean up after yourself. We have critters in Walsh. Please take all food related trash with you.

Clean Area - Before you leave class - make sure your area is wiped down or clean of debris and rolled back into its original position.

Supplies - You will be assigned a flat file to store your drawings and supplies. Make sure that you label all of your things and put them away at the end of class. Supplies go missing from time to time, if they were left out.



Honor System - All assignments are to be completed in compliance with the Georgetown University Code of Academic Integrity. Each assignment **MUST** be created by you. Photographic references used must be unpublished and taken by you as well - specifically for an assignment. No double counting work from another class. No Ai, or published references will be sanctioned without prior approval.

Difficult Topics - Art can sometimes cover difficult topics and contain offensive imagery for some. Art is a reflection of humanity's existence - contemporary and historical. For this reason, the course will include nudity (nude models), display of historical events such as war and sometimes difficult topics. All artwork work and activities will be guided and appropriate for the lesson - well within the standards of education in the field of art. In Drawing I, artistic relevance will be primarily focusing on the study of craft and the process of making. This course is not meant to shock or bring discomfort - content is often secondary to the depiction of illusion and form.

Free Speech & Respect in the classroom - Georgetown is committed to upholding an environment for free and open inquiry. Every member of our community has the opportunity to promote ideas that contribute to a greater discourse, and at Georgetown, we encourage Hoyas to participate in the exchange of all ideas. Room #395 is a safe space. I value the dignity of each person and expect students to treat others with respect and compassion. All speech, even difficult speech if it arises, should remain on topic, professional and exclusively focused through an artistic lens appropriate to Drawing I.

Instructional Continuity - Please be advised that if there is a campus closure, emergency or I am absent for any reason, instructional activities will be maintained remotely over Zoom or email. It is a student's responsibility to keep informed of the impact on the class - I will send out an announcement through Canvas and/or email for guidance within 12 - 24 hours.

Grades

5 pts - Project 1 - Drawing Collaboration	➤ A 94-100
5 pts - Introduce Us	➤ A- 90-93
10 pts - Project 2 - Multiplicity - contour project	➤ B+ 87-89
5 pts - Project 3 - Still Life contour	➤ B 84-86
10 pts - Project 4 - Perspective	➤ B- 80-83
5 pts - Project 5 - White conte Still Life	➤ C+ 77-79
5 pts - Project 6 - Charcoal Conte Still Life	➤ C 74-76
5 pts - Project 7 - Color Conte Still Life	➤ C- 70-73
10 pts - Project 8 - Portrait	➤ D+ 67-69
40 pts - Attendance	➤ D 64-66
(2 <u>excused</u> absences are allowed, after which, 3 points will be subtracted each day missed. 3 points will be removed automatically if absence is not excused.)	➤ D- 60-63

100 points total	

Grades are calculated on canvas using a rubric specific to each project. Points are awarded, not a letter grade. However, you may see your running point total and letter grade based on the submitted projects for the course at any time through the grade section of Canvas.

An example rubric for the Multiplicity project is: +1 point for Value range, +1 point for composition, +1 point for presentation/completeness, +1 point for the quality of rendering and +1 point for your variation of edges and the illusion of depth. By awarding a numerical value to a project I specifically pinpoint those important characteristics in your work that need improving. Therefore, you should know exactly where you stand and how to improve.

After a project is graded students may resubmit at any time for a possible point increase.

All assignments will require outside work. Make sure you understand when it's due and what I am looking for in your work. Don't be afraid to ask questions if you need the directions clarified.

*Your point tally at the end of the session, is used to calculate a final grade. However, I also evaluate each student's progression through the course and may make adjustments to the final grade listed on Canvas if necessary by asking myself: 1) Did the student actively participate in the critiques, or remain silent? Was the student engaged in class, or on the phone during class and critiques? Did the student take risks and challenge themselves with each project? Did the student respond to individual critiques and listen to advice? Lastly, did the student show improvement over the semester? Most often, these questions affect grades that are on the fence between letter grades.

Please Keep The Classroom Clean

Desks: Check your desk before you leave class - making sure it is wiped down and rolled back into its original position.

Supplies: You will be assigned a flat file to store your drawings and supplies. Make sure that you label all of your things and put them away at the end of class.

Some projects and activities below may be substituted. For example, we may go outside and draw on some days if weather permits.

Week 1: Line & Form

M June 2

Introduce Us Demo

Project 1 - Drawing Collaboration

T: June 3

Project 2: Multiplicity - Objects in contour continued. Illustrating atmospheric space with lines. Choose an object - organic or mechanical in nature. Using the object, draw the contour. Draw this object 15 to 20 times on the page. Discuss: Composition. Focal point. Movement. Perspective. Variation.

W: June 4

Project 2 - Objects in contour. Measuring, checking angles and space. Discuss structure, line quality, Variation of mark through pencil type and pressure.

TH June 5

Project 2 - Objects in contour continued due at the end of class.

Week 2: Perspective & Space

- M: June 9 **Introduce Us**
Project 3: Still life with varied contour - Discuss composition, focal point and figure ground relationships
- T: June 10 **Project 3: A Still Life with varied contour due at the end of class.**
- W: June 11 **Project 4: Perspective** - Ways to illustrate space. Discuss: Overlapping, size relationship & perspective.
- TH: June 12 **Project 4: Perspective** - Draw an imagined space using one, or two point perspective.

Week 3: Shading & Value

- M: June 16 **Introduce Us**
Project 4: Perspective - Due at the end of class.
- T: June 17 **Project 5:** Charcoal still life - Creating volume with dark.
- W: June 18 **Project 5:** Charcoal still life - Creating volume with dark.
- TH: June 19 **No Class - Juneteenth.**

Week 4: Shading & Value Cont...

- M: June 23 **Introduce Us**
Project 6: White Conte still life: Creating volume with Light
- T: June 24 **Project 6:** White Conte still life: Creating volume with Light
- W: June 25 **Project 7:** Three Colors still life: Creating volume with Color
- TH: June 26 **Project 7:** Three Colors still life:: Creating volume with Color

Week 5: Portrait

- M: June 30 **Introduce Us**
Project 5, 6, 7: Due at the beginning of class.
Project 8: Not a Portrait. Add content, context or an effect that subverts the portrait. It's not just a likeness. No smiles, No Senior photo poses or mug shots.
- T: July 1 **Project 8: Not a Portrait:** Continued...
- W: July 2 **Project 8 - Not a Portrait: Due at the end of class.**